

# Exploring how speakers mark, and listeners assess, certainty

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## Introduction

### Marking certainty:

- Speakers should only provide information that they know to be true according to the Maxim of Quantity. Presumably they also want to be considered reliable sources for information they convey
- This suggests that speakers should structure their utterances to accurately signal their degree of confidence.
- Speakers have a variety of options available to signal certainty (e.g., disfluencies, lexical choices, hedges, facial expressions, gestures, etc)
- Listeners should be able to recover from a speaker's production their amount of confidence in their utterance (see: Smith & Clark, 1993; Brennan & Williams, 1995; Swerts & Kraemer, 2005), and take that into consideration when generalizing from the speaker's productions

### Main Questions:

- How and why do speakers mark their confidence-level in speech?
- How do listeners use this information when generalizing from a speaker, or through continued interaction?

## Pre-task

Read the following sentences out loud.

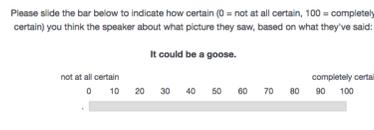
 It could be a goose.

Imagine that you are in a task where you have to tell someone what you saw, but it only briefly flashed on the screen, or it's mostly occluded. So, you might know what it is, but you might also be wrong.

 It could be a goose.

## Experiment 1

### Read-Text Condition



Can you rank order these phrases in terms of how certain you think a speaker is in what they saw (the top being the most certain, and lower down being less certain). You can drag the different options to change the order.

It might be a robin.  
It could be a goose.  
I think it's a falcon.  
I'm sure that it's a sparrow.  
It's a blackbird.  
I'm pretty sure it's a woodpecker.  
It looks like a hummingbird.  
It's definitely a canary.

### Audio Condition

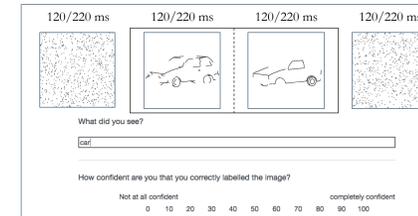


### Mechanical Turk Study:

- Read-Text Condition (n=16)
- Audio Condition (n=160)
- 8 items used in the pre-test
- Audio: one recording of each (randomly assigned)

Phrase	Read-text Confidence	Listen (Read)	Listen (Uncertainty)	Read-text Rank	Listen Rank
It could be a goose	36.994	37.706	36.283	7.125	7.063
It might be a robin	39.294	41.094	37.494	6.375	6.375
I think it's a falcon	49.918	48.918	50.919	5.688	5.644
It looks like a hummingbird	57.080	61.362	52.797	5.25	5.381
I'm pretty sure it's a woodpecker	65.476	68.110	62.842	4.063	4.319
I'm sure that it's a sparrow	84.220	87.510	80.930	2.688	2.919
It's a blackbird	86.777	88.864	84.689	2.625	2.525
It's definitely a canary	90.935	90.246	91.624	2.188	1.775

## Experiment 2



Which is the mostly likely phrase you'd use to tell another person about what you saw?

It's a car  
 It's definitely a car  
 I think it's a car  
 It could be a car  
 It looks like a car  
 I'm sure that it's a car  
 I'm pretty sure it's a car  
 It might be a car

### Mechanical Turk Study:

- n=32
- 2 durations (120/220 ms)
- 2 deletion types (preserves / does not preserve the geon)
- 20 trials per participant (with 4 possible lists, with items counterbalanced across sbjs)

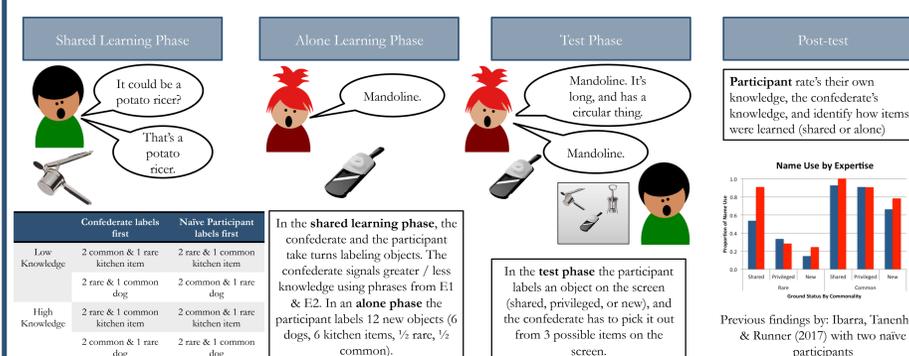
Phrase	Label Confidence	Geons Disrupted	Geons Intact
It could be a goose	25.163	120ms 43.52	58.37
It might be a robin	28.798	220ms 48.28	66.18
I think it's a falcon	46.458		
It looks like a hummingbird	45.828		
I'm pretty sure it's a woodpecker	68.577		
I'm sure that it's a sparrow	80.300		
It's a blackbird	91.765		
It's definitely a canary	93.192		

### Results:

- More confident when they saw the items for longer durations ( $p < .02$ )
- More confident when the geons were left intact ( $p < .001$ )

**Main Findings:** We find a stable order of the rated certainty of the utterances, and their rankings; but individual differences in the amount of certainty conveyed [Experiment 1]. We find a relationship between speakers' confidence ratings and the kind of phrase they would use to communicate what they saw to another person (suggesting a strong relationship between confidence and lexical choice) [Experiment 2].

### Future and Current Directions:



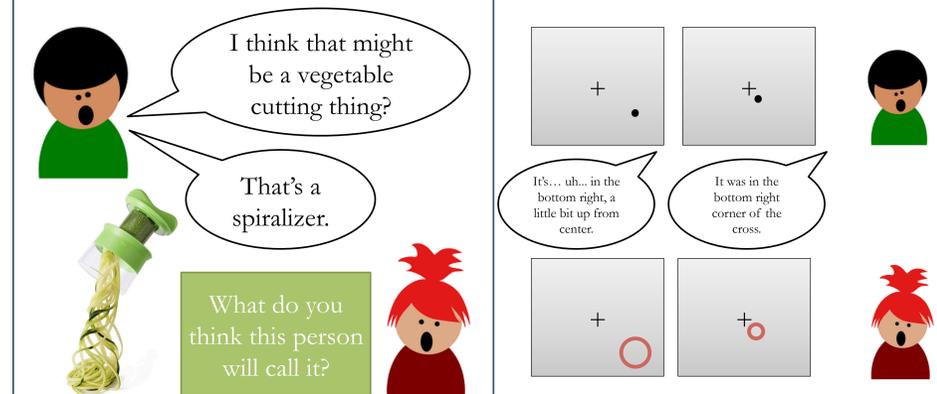
**Shared Learning Phase:** Confederate labels first, Naive Participant labels first. In the shared learning phase, the confederate and the participant take turns labeling objects. The confederate signals greater / less knowledge using phrases from E1 & E2. In an alone phase the participant labels 12 new objects (6 dogs, 6 kitchen items, 1/2 rare, 1/2 common).

**Alone Learning Phase:** Mandoline.

**Test Phase:** In the test phase the participant labels an object on the screen (shared, privileged, or new), and the confederate has to pick it out from 3 possible items on the screen.

**Post-test:** Participant rates their own knowledge, the confederate's knowledge, and identify how items were learned (shared or alone).

**Name Use by Expertise:** Previous findings by Ibarra, Tanenhaus & Runner (2017) with two naive participants.



I think that might be a vegetable cutting thing?

That's a spiralizer.

What do you think this person will call it?

It's... uh... in the bottom right, a little bit up from center.

It was in the bottom right corner of the cross.